

#### **RT - 177**

## **Interactive Model-Centric Systems Engineering**

Donna H. Rhodes, PI Adam M. Ross Massachusetts Institute of Technology



# **Research Task / Overview**

Models have significantly changed systems engineering practice over the past decade and continue to do so...

Significant progress on theory/practice of model-based systems engineering, insufficient focus on human-model interaction

IMCSE research program seeks to inform and contribute methods. processes and tools to improve interactivity of humans and models in support of decision-making

## Research Activities

Recent and ongoing research seeks to address fundamental questions through empirical studies, experiments, prototypes, and case studies....

- How do humans interact with models and model-generated information?
- O How do humans interact with each Higher probability errors other through using models?
- How can decisions be improved through model interaction?
- What cognitive challenges exist for model-centric model-informed decision-making?
- What are essential human roles in model-centric environments?

Models are "abstractions of reality" ... gap between model and system is narrowing

and omissions in a model lead to system failures

Humans need to be endogenous to interactive environments

## **Interactive Epoch-Era Analysis**

- Mature framework with associated supporting tools to a case analysis including various types of uncertainties
- Case application to elicit feedback on 0 relevance, ease of use, feasibility, tractability of data scaling and visualization techniques
- Develop interactive visualization 0 demonstration prototypes

# **Human-Model Interaction**

- Investigate relevant research studies and lessons from relevant past cases
- Conduct interview-based study of model-0 centric decision making
- Generate preliminary heuristics/design principles for human-model interaction
- Synthesize knowledge as guidance for 0 model developers, model users, decision makers

# **Curation of Model-Centric Environments**

- Investigate need and opportunities for curation role to address challenges and needs in model-centric enterprises
- Research and develop roles and 0 responsibilities, and alternative organizational forms for model curation leadership
- Engage research stakeholders in capturing 0 a standard for "model pedigree"



## **Prior Research Webinar**

December 7, 2016

"Why is Human-Model Interactivity Important to the **Future** 

> of Model-Centric Systems Engineering?" Available at www.sercuarc.org/serc-talks

# **Goals & Objectives**

Develop transformative results through enabling intense human-model interaction, to rapidly conceive of systems and interact with models in order to make rapid trades to decide on what is most effective given present knowledge and future uncertainties, as well as what is practical

given resources and constraints

...ultimate goal is achieving effective "human-model teaming"

# **Glimpses of Ongoing Work**

## Interview-based study of model-centric decision making

Study explored use of models in decisions, and issues of trust and perception of models

Areas of the study

findings are listed

Three actor decision flow Importance of intercommunication Transparency and trust Understanding of assumptions and uncertainty Technological and social factors influencing trus Importance of model-related documentation Factors limiting model-centric decisions Using models as primary versus supple Model pedigree

Non-advocate role in reviews Model investment bias and confirmation bias Real-time interaction with models Viewing humans as endogenous



#### Investigating a "chief model curation officer" role

Paradigm Shift	Leadership Approach	Enterprise Characteristics Include
Throughout	"Local" model management	Models are primary artifacts replacing documentation Limited reuse of models Organization embraces importance of models
Across	Model leadership responsibilities	Models-based engineering as standard practice Models are reused across programs in business unit Model-centric enterprise culture
, ,	CMCO as enterprise leadership role	System "digital bwin" maintained through lifecycle Enterprise practices for model architecture (modularity, ease of composability) Model-centric culture embedded across enterprise
IP Inversion in Enterprises	CMCO as top tier executive	Models (Digital Twins) are key deliverables Model IP is more valuable than product, models are sold, exchanged, loaned Innovations emerge from composability of models

Semi-structured interviews indicate enterprise leaders recognize the need for enterprise-level leadership for strategically managing model assets and model-centric environments

## **Heuristics for model-centric enterprises**

Informed by empirical Models do not have agency -- the ultimate responsibility studies, ongoing research is leading to • Ultimate decision-making authorities are people, and blame a set of heuristics for use in education, guiding teams, and informing modelcentric enterprise policies and practices

for decisions must be upon humans



 Model developers, users, and decision-makers have the responsibility to ensure models are properly understood and appropriately used



Policies should clearly establish the responsibilities for which individuals are held

- Continue empirical investigation of model-centric 0 decision making and understand patterns of interaction using dynamic models
- Publish state of practice report on human-model 0 interaction, with study results and updated research roadmap
- Form partnerships to transition model curation 0 research outcomes into broader community initiative
- Further develop heuristic guidance for use in 0 practice

# **Contacts/References**

Dr. Donna H. Rhodes, Pl

rhodes@mit.edu

Research reports available on SERC website Recent papers and prototypes available at <u>seari.mit.edu</u>